



Software Developer with a passion for art, technology, and design; an experienced developer with a maker's aesthetic who believes that creativity and attention to detail are both needed to create good work.



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- BACHELOR'S OF SCIENCE / 1991 1995 James Madison University: Computer Science Major, Mathematics Minor.
- GRADUATE COURSEWORK / 1998 Johns Hopkins University: Advanced Networking.
- ONLINE COURSEWORK / 2013 Present Lynda.com: Foundations of Programming: Object Oriented Design, Objective C Essential Training, iOS App Development Essential Training, Distributing Applications Through the App Store, The Science of Logo Design, Up and Running with Phonegap Build, Ableton Live 9 for Live Performance, Making Music with Ableton Push, Building a Note-Taking App for iOS 6, Introducing the JavaScript Language, Up and Running with Python, Learning the JavaScript Language, React.js Essential Training

ADDITIONAL COURSEWORK / 2016

Nielson Norman Group: User Experience Certification

FORWARDJS: Workshops in React, React Native, Function Programming, and Node.



FRESH KDS / 2017

CO OWNER: Fresh KDS is a mobile app I am creating in React Native to display orders in restaurant kitchens from a Square point of sale.

SILVERCHAIR INFORMATION / 2016 SYSTEMS

UI DEVELOPER: Silverchair Information Systems delivers scholarly content online. I was lead developer for the presentation assets for the American Medical Association's website, worked on other high profile sites like Oxford University Press, and assisted my coworkers on the more complicated JavaScript problems.

× CENTER FOR OPEN SCIENCE / 2015

FULL STACK SOFTWARE DEVELOPER: COS is a non-profit technology company providing free and open services to increase inclusivity and transparency of research. My work is primarily on the Open Science Framework, a research tool for scientists to publish, share, and collaborate throughout the entire scientific process. Within COS, I try and focus on UI/UX, working with our "Community" team to try and better understand the user, to build a better product.



BILLY HUNT MOBILE APP DEVELOPMENT, PHOTOGRAPHY, & VIDEO

OWNER: Created and grew a full-service media company able to produce mobile applications as well as quality imagery and video for television, web, and film. Consulted with businesses on the use of social media to build brand awareness. Managed film crews of up to 25 people. Delivered projects on time and on budget to clients all over the world, including John Grisham, The Dave Matthews Band, Adult Swim, BUST magazine, Modern Luxury, The Washington Post, The Wall Street Journal, The Guardian, The New York Post, More magazine, Virginia Living magazine, Urban Ink, and a ton of cool bands, people, and businesses.

AMERICA ONLINE / 1995 - 1999

QUALITY ASSURANCE ENGINEER: Tested software for the largest Internet company in the world during its heyday. Oversaw the server side of AOL's finance tools and web server, building test cases, automating processes, and tracking the progress of code development. I worked with programmers, technical writers, marketers, and project managers.

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PROFESSIONAL SKILLS			
UX		HTML5	
KNOCKOUT		CSS3	
GIT		JAVASCRIPT	
REACT		PYTHON	
LIGHTROOM		DJANGO	
PYCHARM		OS X	
JSON		GITHUB	
WINDOWS		JSON	
REACT NATIVE		OBJECTIVE C	