



BILLYHUNT



PROFILE

Software Developer with a passion for art, technology, and design; an experienced developer with a maker's aesthetic who believes that creativity and attention to detail are both needed to create good work.



CONTACT ME

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EDUCATION

- ✕ **BACHELOR'S OF SCIENCE** / 1991 - 1995
James Madison University: Computer Science Major, Mathematics Minor.
- ✕ **GRADUATE COURSEWORK** / 1998
Johns Hopkins University: Advanced Networking.
- ✕ **ONLINE COURSEWORK** / 2013 - Present
Lynda.com: Foundations of Programming: Object Oriented Design, Objective C Essential Training, iOS App Development Essential Training, Distributing Applications Through the App Store, The Science of Logo Design, Up and Running with Phoneygap Build, Ableton Live 9 for Live Performance, Making Music with Ableton Push, Building a Note-Taking App for iOS 6, Introducing the JavaScript Language, Up and Running with Python, Learning the JavaScript Language, React.js Essential Training
- ✕ **ADDITIONAL COURSEWORK** / 2016
Nielson Norman Group: User Experience Certification
FORWARDJS: Workshops in React, React Native, Function Programming, and Node.



WORK EXPERIENCE

- ✕ **FRESH KDS** / 2017
CO OWNER: Fresh KDS is a mobile app I am creating in React Native to display orders in restaurant kitchens from a Square point of sale.
- ✕ **SILVERCHAIR INFORMATION SYSTEMS** / 2016
UI DEVELOPER: Silverchair Information Systems delivers scholarly content online. I was lead developer for the presentation assets for the American Medical Association's website, worked on other high profile sites like Oxford University Press, and assisted my coworkers on the more complicated JavaScript problems.
- ✕ **CENTER FOR OPEN SCIENCE** / 2015
FULL STACK SOFTWARE DEVELOPER: COS is a non-profit technology company providing free and open services to increase inclusivity and transparency of research. My work is primarily on the Open Science Framework, a research tool for scientists to publish, share, and collaborate throughout the entire scientific process. Within COS, I try and focus on UI/UX, working with our "Community" team to try and better understand the user, to build a better product.

/ JAN 2002 - MAR 2015



PERSONAL SKILLS



CREATIVITY



TEAMWORK



ATTENTION TO DETAIL



HUMOR

BILLY HUNT MOBILE APP DEVELOPMENT, PHOTOGRAPHY, & VIDEO

OWNER: Created and grew a full-service media company able to produce mobile applications as well as quality imagery and video for television, web, and film. Consulted with businesses on the use of social media to build brand awareness. Managed film crews of up to 25 people. Delivered projects on time and on budget to clients all over the world, including John Grisham, The Dave Matthews Band, Adult Swim, BUST magazine, Modern Luxury, The Washington Post, The Wall Street Journal, The Guardian, The New York Post, More magazine, Virginia Living magazine, Urban Ink, and a ton of cool bands, people, and businesses.

AMERICA ONLINE / 1995 - 1999

QUALITY ASSURANCE ENGINEER: Tested software for the largest Internet company in the world during its heyday. Oversaw the server side of AOL's finance tools and web server, building test cases, automating processes, and tracking the progress of code development. I worked with programmers, technical writers, marketers, and project managers.



PROFESSIONAL SKILLS

